

Christ United Methodist Church

Christian Life Center

Adult Basketball Rules

Revised 7/3/2008

1. Government

- a. The Christ United Methodist Church (CUMC) Adult Basketball League shall be governed by the CLC Staff and the CLC Advisory Board. The League Director will handle all protests and disciplinary matters.**

2. Fees

- a. Each player shall pay a fee for participation**
- b. All fees must be paid by the designated time and paid directly to the CLC staff.**
- c. There will be no refunds**

3. Eligibility

- a. The CLC basketball league is open to all participants ages 14 and above. Any participant under age 18 must have their registration form signed by a parent or guardian.**
- b. All players and teams must be qualified under the Texas Amateur Athletic Federation.**
- c. Rosters will be limited to 5 people.**
- d. The league will be open to individual participants as well as preformed teams. Team assignments for individuals will be handled by the League Director and no changes will be made after assignments have taken place unless permission is granted by the Director of Recreational Ministries.**
- e. Teams must conform to the roster outlined after assignments. No player will be allowed to play for different teams.**
- f. Any team unable to field a team upon game day will forfeit.**
- g. All teams must sign up prior to the league cut off date. No late team additions will be accepted.**

- h. Each team under the 5 player maximum is allowed to add players to their roster through completion of the second game. After the second game, no additional players may be added. Before an added player can participate, they must pay the required fee and fill out a registration form. Added players under 18 years of age MUST have their registration form signed by a parent or guardian before they will be allowed to participate in the league.**
- i. After the 2 week deadline, there will be NO injury substitutions. Any player injured during the course of the season CANNOT be replaced on the roster with another player.**
- j. There will be no substitution of players not listed on the team roster. Teams playing with members not listed on the roster will forfeit the game.**

4. Rules of Competition

- a. Unsportsmanlike conduct will not be tolerated at any time. Every player, coach, manager or spectator is subject to the rules of conduct as outlined in the CLC Policies. Any person displaying unsportsmanlike conduct will be disciplined by the League Director and/or the CLC staff.**
- b. Any person consuming or exhibiting the effects of drugs or alcohol will be expelled from league play.**
- c. Each team must have a manager or elected team captain that will speak on behalf of the team and spectators. Only team captains may address the official.**
- d. All players must wear jerseys either provided by the CLC or the team.**
- e. Games will consist of 2 12-minute halves, with a 5 minute half time. The clock will not stop until the final 2 minutes of the game where it will stop for all whistle blows.**

- f. The game shall not end in a tie. Overtime will consist of consecutive 3 minute periods until there is a winner.**
- g. Each team is allowed 2 timeouts per half and 1 timeout per overtime period.**
- h. Substitutions will occur only on change of possession, and all subs MUST check in at the score table to enter the game.**
- i. The speed of the game will be governed by the official. Any team attempting to run excess time off the clock by any means (not throwing the ball in, excessive substitution time, etc.) will be charged a technical foul.**
- j. Any team that receives 2 technical fouls during a game will forfeit the game.**
- k. Any player who receives 2 technical fouls will be ejected from the game and forced to leave the facility. The violating player will also be suspended for the following game.**
- l. Players are allowed 4 fouls for the game. Upon the 5th foul that player is out of the game.**
- m. No Dunking is allowed.**
- n. All official's judgments shall be final.**
- o. Games will be played 3 vs. 3; however teams may begin play with 2.**
- p. All games will be played as scheduled.**
- q. No make up games will be allowed.**
- r. If a team knows prior to game time that they will be unable to field a team, the team captain should call the CLC staff at 972-596-6073.**
- s. Other than rules noted in this outline, all others will be NCAA.**
- t. The format of the season will be 8 weeks of round robin. Winner determined by the best record.**

Rules of Play

- a. Upon obtaining possession, the offensive team must take the ball back beyond the 3 point arc AT THE TOP OF THE KEY before a point can be scored. The ball**

must be taken back only on a change of possession off a shot that does not hit the rim.

- b. A stolen ball must be taken back.**
- c. If the offensive team shoots the ball and does not hit the rim, the ball does not need to be taken back.**
- d. Shooting Fouls: 1 for 2. Fouled player shoots 1 shot. If the shot is made, it counts for 2 points. If it's missed, play continues.**